Games: Google Stadia and More Ports to GNU/Linux

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- **Google Stadia GPU To Be Based on 14nm AMD Vega Architecture** [2]

    The details of Google Stadia GPU have been leaked online. The streaming console from Google will use a Vega Graphics from AMD, instead of the speculated Navi.

    The information comes from the Khronos? Vulcan API product listings. The Google Stadia is listed as ?Google Games Platform Gen 1 AMD GCN 1.5)?

- **A quick look at some fun games & expansions released with Linux support in 2019 so far** [3]

    We?re closing in on the midway point of 2019 so let?s slow down for a moment, take a step back and look at some of the top games released with Linux support so far this year.

    Note: I am not counting Early Access or in-Beta titles and only including games that support Linux, so for those looking for something new you can expect a full completable experience with any of these titles. Also, it?s in no particular order as this isn?t meant as a best to worse compilation. Also, some may have had their official Linux releases later than the other platforms.

- **Oxygen Not Included release delayed until July, Klei making sure it's nicely polished** [4]

    Klei Entertainment have decided to delayed the full release of Oxygen Not Included, with it moving to July.

    They're going to have open testing around the end of June, sounds like it's all going well but

sometimes extra time is just needed. Game development is complicated and Oxygen Not Included needs some more testing and polishing. They said "We?re feeling good about the content of this final update and we really think you will like what we have cooking but if we launch as scheduled, the update would not have seen much testing and it?s just not as polished as we (or you) would like.".

- **Terraria has sold 27 million copies, 12 million on PC and it continues to expand** [5]

  Re-Logic have announced that Terraria has officially sold a massive 27 million copies, 12 million of those being on PC and they're not stopping.

  Sounds like it's going to be a big year for Terraria, they're teasing some big updates for the PC version. Sounds like they might be showing some new stuff off during the 2019 PC Gaming Show next month, although they made it clear they're "not going to be the latest Epic exclusive" and they will stay on Steam like they've been since the beginning.

- **Point & click adventure 'Lord Winklebottom Investigates' fully funded and coming to Linux** [6]

  Lord Winklebottom Investigates, a very quirky murder mystery, point and click adventure has managed to get funding and so it's coming to Linux.

- **Minimalistic puzzle game 'Simple Dot' looks rough but it's an interesting experience overall** [7]

  Simple Dot has a simple idea, balls drop from a bucket and you have to draw lines to get them into a bucket somewhere else. It's out now with same-day Linux support and I gave it a run to see if it's worth your time.

[Gaming](#)

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