

People of openSUSE: Stasiek Michalski

By *Roy Schestowitz*

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I've been using computers for as long as I can remember, playing Solitaire, The Settlers, and other simple DOS games, because that's what my parents and grandma liked to play. I started with Win95, 98, and 2000, before learning about Linux.

My interest in design was sparked by the original iPhone icons, which I loved. In contrast with my hatred toward the Faenza icon theme, both have fairly similar style yet widely different results. That's how I began exploring and learned from there.

Correspondingly, my Linux journey started back in 2007 when my dad showed me Ubuntu, and just like what I did with Windows 2000 before, my pastime became installing and reinstalling Linux alongside Windows in different configurations (I apparently was consumed by the concept of installation and configuration, which might explain my YaST obsession?).

Later in 2010, I had a tough time with a machine that wouldn't take any distro with the exception of openSUSE (although it did end up with a few Linuxrc errors). Besides, I really liked its GNOME 2 config back then; it was really user friendly yet powerful. I gave KDE a shot but to this day I never really liked it.

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