Games: Evan's Remains, Path of Titans, GIGABUSTER, SpriteStack

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- **Beautiful looking puzzle-platformer "Evan's Remains" with visual novel elements has been fully funded** [2]

  Thanks to the help of nearly a thousand backers on Kickstarter, the very sweet looking puzzle-platform that mixes in some visual novel elements is fully funded.

- **Dinosaur survival game "Path of Titans" is already funded after only a few days** [3]

  This is quite exciting and very pleasing to see. Path of Titans from Alderon Games has hit the funding goal!

  After writing about the IndieGoGo campaign starting only a few days ago, Alderon Games added a PayPal backing option to their official website. Their initial goal was only $25,234 and with both campaigns together they've managed to pull in $32,704 and they have 28 days left to go so hopefully they will get more than enough to bring us another great Linux game.

- **GIGABUSTER, the fast-paced and good looking action-platformer has been fully funded** [4]

  Three crowdfunding campaigns in one day? Yes! After Evan's Remains and Path of Titans getting funded, we also have the action-platformer "GIGABUSTER" which has also been fully funded and so it's coming to Linux.

  Inspired by the likes of both Mega Man Zero and Mega Man X, the developer said they

wanted a more modern and balanced game that was similar, so they decided to create their own hoping it will scratch your itch as well as their own. After appearing on Kickstarter, GIGABUSTER managed to jump, dash and shoot its way to victory with $11,666 in funding.

- **The voxel editor "SpriteStack" recently released on Steam with Linux support**[5]

  If you're a game developer or you just like making good-looking retro art you might want to take a look at SpriteStack.

[Gaming](#)

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