

Games: The Jackbox Party Pack 8, Valve, FlightGear, KeeperRL, and More

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[The Jackbox Party Pack 8 arrives on October 18 | GamingOnLinux](#) [2]

It's back again with some new games to make you laugh at your friends through. The Jackbox Party Pack 8 is set to release on October 18 along with continued Linux support.

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[As Steam Deck ships to devs, Valve plans NEW console! - Invidious](#) [3]

New DOTA2 leaks show that Valve are working on TWO NEW CONSOLES.

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[Laser Chess game Deflection is out now providing a fun new strategy game | GamingOnLinux](#) [4]

Take down the enemy King with a great big laser, that's the aim of the game in Deflection. It's basically the original Laser Chess updated for modern platforms by Coreffect Interactive.

A simple idea with you moving mirrors around that can bounce the laser, while also having different sides that are vulnerable to the enemy laser. Positioning and thinking ahead are the key to victory here and Coreffect Interactive have clearly put a lot of thought into it. It's another case of a game that's real easy to get into and understand, however becoming good at it is a whole different thing. It's more than that though as there's a few different pieces you get to use like portals to move the laser around and a disrupter to weaken pieces close to it too.

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[Free and open source flight sim FlightGear is working on VR support | GamingOnLinux](#) [5]

It's currently at a stage where they consider it highly experimental, more of a proof-of-concept but if they get it all hooked up properly it could help aid other developers too since it's FOSS.

- ## [Open source dungeon builder KeeperRL adds a Dwarves faction in the latest big release | GamingOnLinux](#) [6]

KeeperRL continues expanding as a mix of dungeon building, adventuring and RPG mechanics all blended together and now there's a playable Dwarves faction.

Over 7 years of development has gone into this game so far and it just keeps getting better. Alpha 33 adds in not just a whole new faction but it also overhauls some existing systems. Some of what's new includes a special storage system with custom storage furniture for various equipment types, a new fog effect, new z-level enemies with progressing difficulty, crossbows got added, a reworked flanking/parry mechanic with visual indicators and hints, combat experience is now based on the number of unique kills, a new 'swamp' biome for some villains that was officially added from a mod, fast travel between z-levels in the turned-based mode and so much more. There's even a new intro.

- ## [Call of Saregnar is a nod to 90s party-based RPGs and it's on the way to Linux | GamingOnLinux](#) [7]

Do you miss earlier party-based RPGs? Call of Saregnar is an in development title from Damjan Mozeti? inspired by the likes of Betrayal at Krondor, TES: Daggerfall and Realms of Arkania.

The developer explains that it's a game of exploration and investigation with an emphasis on story and characters, and that it "proudly ditches the cliches of the RPG genre and expects you to think". What makes it real interesting is that it blends together a low-poly 3D style with the characters made from shots of real-life actors.

[...]

On the status of Linux support, the developer made it clear on Twitter that it's already hooked up.

[Gaming](#)

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- [4] <https://www.gamingonlinux.com/2021/09/laser-chess-game-deflection-is-out-now-providing-a-fun-new-strategy-game>
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